## **Learning and User Experience Design (LUX)**

Curriculum Flowchart

First Year	Fall	EN 1103 English Comp I	Quantitative Reasoning Class	Fine Arts Class	Natural Science Course 1 with Lab	Humanities Class 1
	Spring	EN 1113 English Comp II	TECH 1273 Computer Applications	Social/Behavioral Science Class 1	Natural Science Course 2 with Lab	Humanities Class 2
Second Year	Fall	TECH 2023 Intro to Human- Centered Design	MGT 3213 Org Communications OR INDT 3813 Writing for Industry	Social/Behavioral Science Class 2	TECH 2213 Intro to Al Infrastructure	TECH 2233 Information and Media Literacy
	Spring	TECH 2533 Learning Experience Design	TECH 3123 Intro to Experience Design Research	TECH 3583 Instructional Graphic Production	BIS 3233 Management Information Systems	Endorsement Course 1 (from your chosen area)
Third Year	Fall	TECH 3223 Experience Design Applications	TECH 3313 Computational Thinking	MGT 3113 Principles of Management	Endorsement Course 2 (from your chosen area)	Endorsement Course 3 (from your chosen area)
	Spring	TECH 4613 Application of Al in UX/LX	TECH 4583 Graphics and Web Design	TECH 4203 Emerging Technologies	MGT 3513 Intro to HR Management	Endorsement Course 4 (from your chosen area)
Fourth Year	Fall	TECH 4523 Experience Design Evaluation	TECH 4753 Video and Audio Production	Approved Elective	Endorsement Course 5 (from your chosen area)	Endorsement Course 6 (and 7 if needed)
	Spring	TECH 4683 Senior seminar in LUX	TECH 4343 IT Project Management	TECH 4713 Authoring for Instruction	Approved Elective	Approved Elective

Endorsement areas include Information Technology Services, Product Development, Art and Graphic Design, and Data Science.